



Discover The Possibilities™



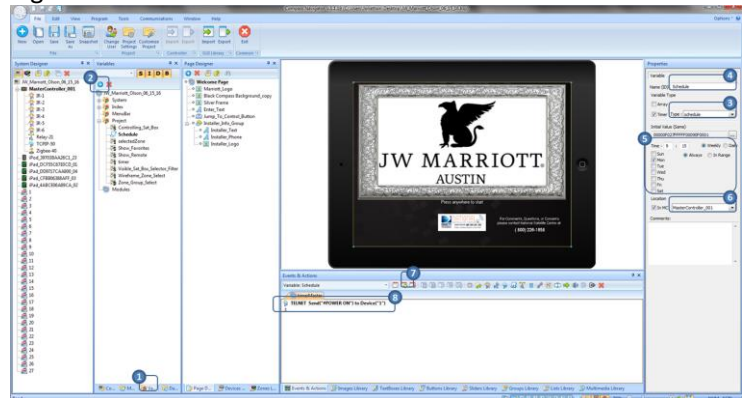
Scheduling Events

Executed by Master Controller

1. Enter the **Variables** tab
2. Press the **small blue plus** icon to add a variable to the project
3. In the **Properties** window, use the drop-down menu to set the variable type to **schedule**
4. Provide a name to the variable
5. Set the desired occurrence
 - a. Weekly or Daily
 - i. **Weekly**
 1. What days of the week are selected / de-selected
 2. **Time** is 24hr clock
 3. Always or In Range
 - a. **IN RANGE** allows you to select start and stop date
 - ii. **Daily**
 1. Allows selected month
 2. Allows selected days of month
6. If the event should be stored in the master controller (as opposed to in the iOS controllers), use the **Location** drop-down to choose the desired master controller.
7. Use the **small green plus** to add create a new event on the variable.
 - a. Choose **timerMaster**, which means that the event occurs at the specified occurrence (step 5) and that the time and time-zone are dictated by the time master (step 10).
8. Add the desired events and actions

Example Figures

Figure 1



Continued



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Scheduling Event Executed by Master Controller

9. Select the master controller that will be used to store the scheduled event
 - a. Note: As of 6/2016, only model KD-MC1000 supports scheduled event housing.
10. In the **Properties** window, choose **Time Master**, synchronizing the scheduled event with the time and time-zone information of the selected master controller
11. **Get ID** of the selected master controller, enabling the load-in of the scheduled event
12. After programming is completed, **Update** the project info to the master controller via the LAN.

Tip: To verify the scheduled event is working, create a variable with a change value event that alters a GUI element on the iPad screens as the scheduled event occurs.

Figure 2

